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**IS PROJECT SPECIFICATION**

Module: Database Design Concepts

Code: MLDD182-01

Project Title: MMORPG

Project number: 1A

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**DOCUMENTATION­­**

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The purpose of this project is to design a MASSIVE MULTIPLAYER ONLINE ROLE PLAYING GAME (MMORPG) SPECIFICATION.

Each account must have a unique name that is also the name of the player who created the account. A unique email must be given to the player and each account time runs out unless the player purchases one more time.

Each account has a number of character that have been created by the user (player) and all character have names and belong to a team.

Each character has a table where character Number and item Quantity are recorded.

A table in the database logs any errors that occurs. Make sure that certain errors have a certain ID so these are easier to find.